

FOOTBALL A GRAPHIC NOVEL

Santiago García Pablo Ríos

Santiago García:

Dedicated to my father, the footballer.

Pablo Ríos:

For Rosana, again, always.

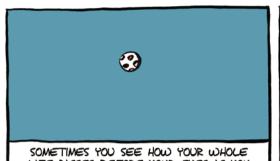
FÚTBOL LA NOVELA GRÁFICA

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SOMETIMES YOU SEE HOW YOUR WHOLE LIFE PASSES BEFORE YOUR EYES AS YOU WAIT FOR A CENTERING PASS



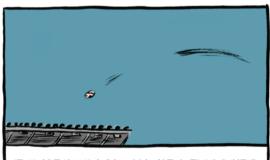
THE BALL IS A SPHERE HANGING FROM AN INVISIBLE THREAD IN SPACE, LIKE AN UNIDENTIFIED FLYING OBJECT



THE BALL RISES, RISES AND RISES AS IF IT'S NEVER GOING TO COME BACK DOWN



USUALLY IT'S A CENTER THAT SOME LEFT-BACK IS DESPERATELY TRYING TO GET AT AND HAS BARELY MANAGED TO AVOID IT FROM GOING OVER THE LINE



IT IS ACTUALLY A BALLOON, NOT A TRUE CENTER



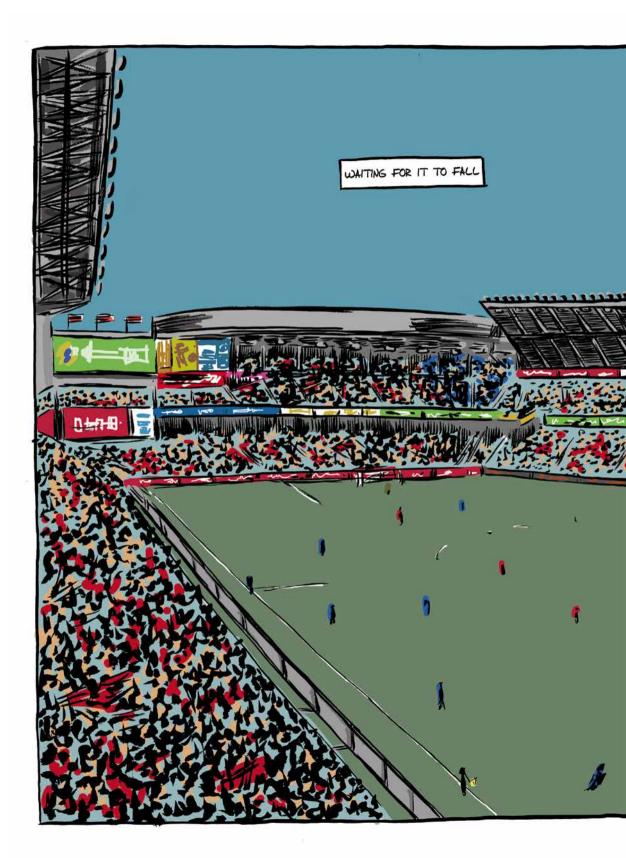
THE PASSER ONLY WANTS TO KEEP IT ALIVE, AND THUS THE BALL BECOMES A PINBALL, BOUNCING DOWN THE FIELD WITHOUT REACHING THE EXIT



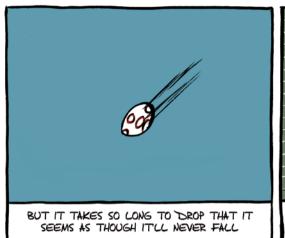
AND YOU SEE IT COMING, WITHOUT FORCE, INERTLY, SLOWLY...



SO SLOWLY THAT YOU EXTEND THE GLOVE AND WAIT TO PICK IT UP









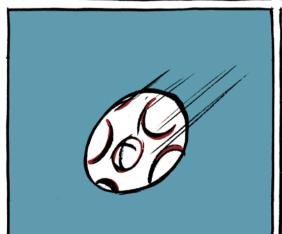
AND THE WAIT BECOMES ETERNAL. SO MUCH SO THAT IT GIVES YOU TIME TO THINK



IT GIVES YOU TIME TO THINK ABOUT THAT NEW CAR WITH THE LEATHER HEATED SEATS THAT'S GOING TO GET DELIVERD NEXT WEEK. AT LAST!



IT GIVES YOU TIME TO THINK ABOUT THE GERMAN SCHOOL WHERE MARTA WANTS TO ENROLL JULITA

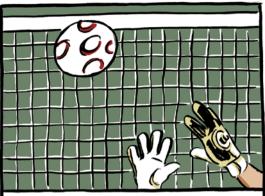




AND THAT'S WHAT YOU THINK ABOUT WHILE YOU WAIT FOR THE PLAY'S RESULT. THAT YOU HAVE ALREADY WON THE GAME OF LIFE.



BECAUSE THAT'S LIFE AT THE END OF THE DAY, ISN'T IT? ONE BIG FOOTBALL GAME



AND WHAT HAPPENS IN FOOTBALL IS THAT WITH SOME PLAYS YOU SEE COMING





ALTHOUGH THE BALL WAS SLOW ...



EVEN IF IT WAS ONLY A BALLOON LAUNCHED BY A LEFT-BACK DESPERATE FOR THE BALL TO NOT GO OVER THE END LINE...



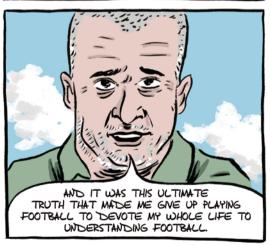
ALTHOUGH ALL YOUR DEFENSES HAD CONTROLLED ALL THE STRIKERS...















I REMEMBERED HIM FROM THE TIME I WAS AN AMATEUR. THAT'S WHY I WAS SURPRISED TO FIND HIM IN THAT REMOTE PLACE.



A MEETING OF THE INTERNATIONAL SYMPOSIUM, HERMENEUTICS, ETHEREAL GOLDEN LIGHT. THAT SOUNDS LIKE SOMETHING FOUNDED BY ALISTER CROWLEY, BUT IT'S NOT.



THE SYMPOSIUM WAS NOT A SECT OR A LODGE.

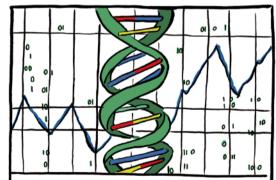
NOT EVEN A FORMAL ORGANIZATION. JUST A

CASUAL GATHERING OF PEOPLE IN SEARCH

OF WISDOM.



ALTHOUGH ITS ORIGINS HAD BECOME MORE SPIRITUAL IN RECENT YEARS THE MAIN FOCUS WAS TO EXPLORE THE THEORY OF THE GAMES.



I KNEW VERY LITTLE ABOUT THE GAMES
THEORY. ONLY THAT IT HAD JUST DEVELOPED
RECENTLY IN ECONOMY, BIOLOGY AND INFORMATION TECHNOLOGY, AMONG OTHER FIELDS...



THAT ONE OF ITS FOUNDERS HAD BEEN JOHN VON NEUMANN, ONE OF THE CREATORS OF THE ATOMIC BOMB.



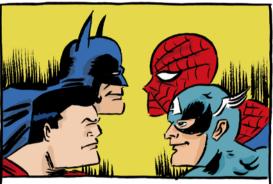
AND ONE OF ITS LEADING FIGURES WAS JOHN NASH, WHO HAD BEEN PORTRAYED BY RUSSEL CROWE IN "A BEAUTIFUL MIND"



ALL VERY DRY AND COMPLEX FOR SOMEONE WHO, LIKE ME, WAS A SIMPLE JOURNALIST SPECIALIZING IN MYSTERY... OH, AND A COMIC FAN TOO.



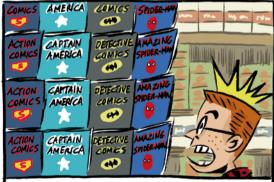
BUT IT WAS PRECISELY THIS INTEREST IN COMICS THAT HAD LED ME TO THE THEORY OF THE GAMES AFTER READING A CHAPTER ABOUT THE AMERICAN INDUSTRY AND IT'S COMMERCIAL WAR



IN THE LATE 60S, THE COMIC BOOK MARKET IN THE USA WAS DOMINATED BY TWO PUBLISHERS. THE DC, SUPERMAN AND BATMAN WAS NOI. WHILE MARVEL'S SPIDERMAN AND CAPTAIN AMERICA WAS NOZ.



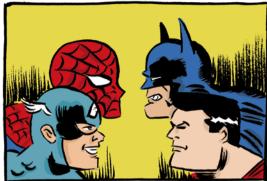
BOTH PUBLISHERS MADE A DEAL TO RAISE THE PRICE FROM 16 CENTS TO 25, EXPANDING THE NUMBER OF PAGES FROM 36 TO 52 ...



IT WAS A HUGE STEP THAT NO PUBLISHER WOULD DARE TO TRY AND COMPETE WITH, BUT THEY COULD, IF THEY HAD THE GUARANTEE THAT COMPETITORS WOULD FOLLOW SUIT.



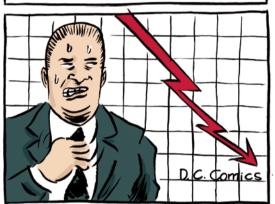
HOWEVER, MARVEL PULLED BACK QUICKLY, REDUCING BOTH PAGES AND PRICE. DC COUCD NOT RESPOND AND TRIED TO KEEP INCREASING THE PRICE AND PAGE NUMBER.



THE RESULT WAS THAT FOR THE FIRST TIME IN HISTORY, MARVEL WOULD MATCH DC IN SALES, WHICH HAS NOT CHANGED IN THE LAST FORTY YEARS SINCE.



I REALIZED THAT WHAT MARVEL HAD DONE WAS TO TRICK DC WITH A CLASSIC GAME OF PRISONER.



OF COURSE, IT WAS GREED THAT HAD ATTRACTED A COLLABORATION FOR DC BUT ACTUALLY IT WAS A DEATH TRAP.

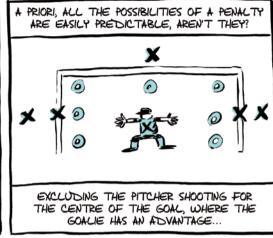


FASCINATED BY THIS BUSINESS MANEUVER, I HAD BECOME INCREASINGLY INTERESTED IN THE THEORY OF THE GAME UP UNTIL THIS SYMPOSIUM MEETING.



WHERE THE LAST THING I EXPECTED WAS TO FIND A FORMER BARCA MANAGER, WHO HAD GONE OFF THE PROFESSIONAL FOOTBALL MAP YEARS AGO.











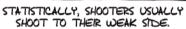






A CONSEQUENCE OF CHANCE BUT RATHER A MIXED STRATEGY USED BY BOTH PLAYERS.

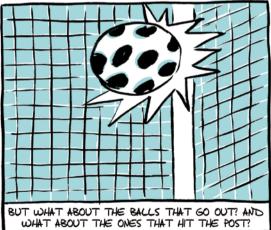


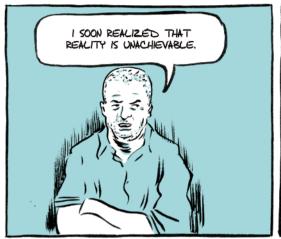




THE REASON IS THAT GOALKEEPERS TEND TO GO FOR THE MARKSMAN'S STRONG SIDE ENCOURAGING A BAD KICK.











T WAS JANUARY 27TH, 1994, IN SAINT MICHAEL. A QUALIFYING GAME IN THE CARIBBEAN CUP, BETWEEN BARBADOS AND GRANADA.



TO QUALIFY, BARBADOS HAD TO WIN BY TWO GOALS, BUT THE RULES OF THIS TOURNAMENT WERE SOMEWHAT PECULIAR.



THE FIRST PECULIARITY WAS THAT NO TIE WAS AGREED UPON BY ALL PARTIES IN THE COMPETITION. THERE HAD TO BE A WINNER AND A LOSER.



THE SECOND WAS THAT IN CASE OF A TIE,
THE GAME WOULD BE EXTENDED BY WHICH
THE GOLDEN GOAL WOULD APPLY, BUT IT'S VALUE
WOULD BE DOUBLED. THAT IS, THE FIRST GOAL
SCORED IN EXTRA TIME WOULD END THE GAME.



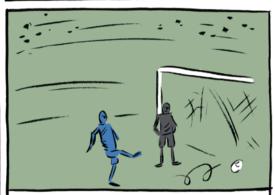
BARBADOS ACHIEVED THEIR OBJECTIVE AND GOT A 2-0 LEAD WHICH CLASSIFIED THEM FOR THE FINALS



HOWEVER, 83 MINUTES LATER GRANADA SCORED A GOAL BRINGING IT TO 2-1, WHICH CLASSIFIED THEM AND NOT BARBADOS.



WITH A FEW MINUTES REMAINING, BARBADOS REALIZED THEY WOUCDN'T GET THE THIRD GOAL THEY NEEDED IN SUCH A SHORT TIME. THEN THEY HAD A STROKE OF INSPIRATION.



BARBADOS SCORED AN OWN GOAL BRINGING THE SCORE TO 2-2, LEADING THE GAME TO BE EXTENDED AND GIVING THEM AN EXTRA 30 MINUTES TO TRY FOR A GOLDEN GOAL QUALIFIER.



WITH JUST FIVE MINUTES LEFT, GRANADA
REALIZED WHAT WOULD HAPPEN, AND KNEW
THAT THE BEST WAY AROUND IT WAS TO COPY
THEIR OPPONENTS STRATEGY AND SCORE AN OWN
GOAL CAUSING THEM TO LOSE 3-2, A RESULT
WHICH WOULD CLASSIFY THEM.



BUT BARBADOS WERE NOT ABOUT TO LET THIS HAPPEN, SO THEIR PLAYERS STARTED TO DEFEND GRANADA'S GOAL WHICH WAS BEING ATTACKED BY ITS OWN PLAYERS.



OF COURSE THE OTHER POSSIBILITY FOR GRANADA TO QUALIFY WAS TO SCORE A GOAL IN BARBADOS' GOAL MAKING IT 2-3. THEREFORE, IT WASN'T IMPORTANT WHICH GOAL THEY SCORED IN, THEY COULD SCORE IN EITHER ONE.



THUS, THE MATCH ENDED WITH BARBADOS DE-FENDING BOTH GOALS BEING ATTACKED BY GRANADA

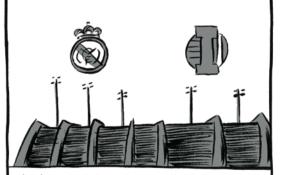


THE GAME ENDED WITH A 2-2 DRAW, AND IN EXTRA TIME, BARBADOS SCORED THE GOLDEN GOAL THAT FOLLOWED A DOUBLE WIN 4-2 AND CLASSIFIED.





ACTUALLY, SELF-INJURY TO VICTORY THROUGH DEFEAT WAS INVENTED IN 1962 BY PEDRO FERRANDIZ, LEGENDARY MANAGER OF REAL MADRID BASKETBALL TEAM.



MADRID WAS PLAYING A EUROPEAN CUP QUALIFYING GAME AGAINST IGNIS VARESE. THE FIRST LEG WAS BEING PLAYED IN ITALY. THE TEAM THAT SCORED MORE POINTS WOULD CLASSIFY.



MADRID DOMINATED THE WHOLE MATCH, BUT THE ITALIANS TIED WITHIN JUST TWO SECONDS, TAKING THEM TO THE INEVITABLE EXTENSION



MADRID HAD COST THEIR BEST PLAYERS BY FOULS AND INJURIES, SO FERRANDIZ WANTED TO AVOID THE S MINUTES EXTRA TIME SO THAT THE ITALIANS COULDN'T ACHIEVE A SIGNIFICANT ADVANTAGE



CORENZO ALOCAN, FRESH OFF THE PITCH, TOOK THE BALL AND SCORED IN HIS OWN BASKET HANDING OVER THE VICTORY TO VARESE, 82-80



WHEN THE ITALIAN FANS MOCKED ALOCAN, THE HUNGARIAN TOTH, IGNIS VARESE'S PLAYER, HE REALIZED WHAT HAD HAPPENED.



MADRID HAD BEEN DEFEATED BY TWO POINTS, A BASKET. IN THE SECOND LEG, REAL RECOVERED AND WON BY 83-62 AND QUALIFIED FOR THE NEXT ROUND.

